

## A Beginner's Guide to Legendary Items

Managing legendary items (LIs) with their legacies and relics can be confusing, especially when you first start using LIs around level 50. Experienced kinnies can help you figure out what to do, but can only give you so much advice at any given time in kin chat. This guide is intended to be a “kinnie whispering in your ear”, giving you step by step advice on what to do next!

Note: You will receive your first legendary item by completing [Vol. II, Book 1, Chapter 9: A Weapon of the Elder Days](#). **Important:** You must equip this weapon and use *only* this weapon for Chapters 10, 11, 12, and 13.

You will receive your second LI by completing [Vol II, Book 1, Chapter 14: Khazad-dûm at Last!](#). Once you receive this second LI, you are free to equip any LIs as you wish.

There is a lot more to LIs than is in this guide. When you want more detailed information about LIs, consult : [http://lotro-wiki.com/index.php/Legendary\\_Items](http://lotro-wiki.com/index.php/Legendary_Items)

### Table of contents

[Anatomy of a Classic LI](#)

[When you are Level 50 to 60:](#)

[Manage Legendary Items](#)

[Create and Slot Relics](#)

[Manage Legacies](#)

[When you are Level 60-90:](#)

[Manage Legendary Items XP](#)

[Manage Relics and Shards](#)

[Third Age, Second Age, and First Age - Which is Best?](#)

[What Next?](#)

# Anatomy of a Classic LI

In the image to the right, each item shown in the LI panel has a green number, which corresponds with the definitions below.

**1: LI's Name.** The default name includes the type of weapon, the class and its age. Example of a default name is "Champion's Greatsword of the Second Age". You can rename your weapon any time you reforge it (every 10 levels). The example LI is renamed "The Sharp Blade".

**2: The title** applied to your LI to grant it additional potency. You choose the title to apply using scrolls received as quest rewards, or bartered.

**3: Potential upgrades** to the main stats of your LI. The main stats of your LI are the main legacy (see 6 below) and passive stats for some items. Unlocked by using star-lit crystals. When upgraded, a gold star appears to right of Upgrades.

**4: The current level of your LI.** The maximum level of LIs is 60, which is the bottom number. The top number is your LI's current level. Your LI's level is increased by item XP (iXP). Each level gained by your LI gives a number of points (see 12 and 13) to spend on legacies (see 5).

You can unlock an additional 10 level by using a Scroll Of Delving. The example shown has been unlocked to 70 and has reached its maximum level (e.g. 70/70).

Do not confuse the level of the LI with the minimum level your character must be to equip and advance the LI.



**5: The list of legacies**, or buffs, your LI provides to your character. There are three legacies set upon identifying an LI at a Forge-master. An additional three legacies are unlocked when reforging at level 10, 20 and 30. A seventh legacy can be unlocked using a Crystal of Remembrance.

**6: The main legacy** of your item. You need to spend points to increase the rank (and consequently the power) of this legacy.

**7: A secondary legacy**. You also need to spend points to increase the ranks of secondary legacies. Secondary legacies also have tiers, defined in 8.

**8: The current tier** of a secondary legacy. The higher the tier, the fewer points you need to increase the ranks of a legacy. You can increase a legacy's tier when reforging at levels 40, 50, 60 and 70, or you can use scrolls of empowerment. To see the tier of a legacy, hover your cursor over the legacy to get the popup window titled Legacy Description, shown in the image above. In general, you want to increase the tiers of legacies that are important to you and that are currently expensive to rank up, in terms of points.

**9: The current rank** of a secondary legacy. Determines the level of the buff provided to your character.

**10: The points to rank up a legacy**. In the main window, the number of points needed to unlock the next rank of the legacy is shown. In the popup window, the modifier shows how the buff will be improved in the next rank.

**11: Major or minor legacies**. In a classic item, legacies are either major or minor, depending on the kind of buffs they provide.

**12: Points available to apply to rank up**: Number of points earned by your LI through leveling (iXP) minus the number of points spent to increase the legacies.

**13:** The number of points spent on legacies. In this example, all points have been spent to rank up the legacies.

**iXP**: item xp, not to be confused with characters xp.

**XP runes**: bank of iXPs, obtained through landscape drops, quests or deconstructing an item.

**Age of Legendary Item:** First Age (FA), Second Age (SA), or Third Age (TA). TA are the most common and the less powerful. FA are the rarest and most powerful. Age affects the LI in a number of ways: SA and FA have better starting stats, they can gain more iXP and more points, so you can further increase the legacies.

# What to do with your Legendary Item when you are:

## Level 50 to 60:

### Manage Legendary Items

1. Identify LIs at a Forge Master.
2. Slot 3 weapons and 3 class items or any combination (Shift+I to open LI panel). All slotted LIs accrue item XP (iXP). You will acquire more XP by having more LIs slotted.
3. Equip one of the weapons and one of the class items (in Character Panel). These will be the legendary items you use.
4. Save any higher level LIs for your class that you acquire through drops.
5. Deconstruct LIs *not* for your class at a Relic Master to create relics. <sup>1</sup>

### Create and Slot Relics

1. Obtain relics through :
  - deconstruction of slotted LI you want to replace for higher ones (best lvl for relics at 31, 41, 51, best lvls for XP runes are at 36, 46, 56).
  - deconstruction of LI for other classes - you'll have to identify them before.
  - barter dwarf tools and khuzdul tablets for fused relics in Moria.
2. Slot highest level relics in your equipped LIs.<sup>2</sup>
3. Craft a relic for the last slots, or ask higher level kinnie to make them for you, or leave it empty.
4. Save ALL shards. You will need them when you reach Level 100 to create your endgame LIs.

### Manage Legacies

1. Apply points to legacies on your equipped LIs. You will receive notification to do so.
2. Reforge your LIs at a Forge Master when notified to do so. Re-apply points to your legacies after reforging, or uncheck "Refund LI Points" in the reforge panel.

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<sup>1</sup> You can also pass on LIs to kinnies of different classes that can use them. You can try to sell them in AH, but low level LIs don't have much value because they are common.

<sup>2</sup> Exception: Don't slot high level relics in an equipped LI if you will not be using that LI for long. For example, if you equip a level 58 and you have a level 60 in storage, you may not want to spend your high level relics or a relic removal scroll on that short term weapon.

3. When a non-equipped LI reaches the maximum level of 60 or you wish to replace it with a higher level LI, deconstruct it at a Relic Master.
  - You will be asked what legacy you want to save: choose one to apply to your equipped LI or one you are building as your next equipped LI (see next step).
  - You will receive some combination of relics and legendary shards or fragments, as well as a scroll of renewal (which you can use at any time to refund LI points on any LI).
  - Save the shards or fragments for crafting later. You will also receive an iXP rune. This rune enables you to transfer XP from the deconstructed LI to another LI.
4. Slot higher level LIs when you can to start preparing your next equipped LI. The only way to free up a slot for a new LI is to deconstruct the LI currently in the slot.

## Level 60-90:

While you level up from about 60 to 90, you will be regularly managing your LIs, legacies, relics, and iXP runes. You need to do so to make sure your LI weapon and class item grow in strength and effectiveness, just as your character's skills improve as you level.

### **Manage Legendary Items XP**

1. Slot as many items as you can to maximise the amount of iXP you gather from quests and kills.
2. Make sure to reforge items ASAP (for the same reason).
3. Deconstruct non-equipped LIs as soon as they reach 60 to get the maximum XP runes and relics.
4. Level up your **equipped** item to the maximum as soon as you equip it. You do this by applying the iXP runes you got when you deconstructed your previous equipped LI.
  - When you apply the iXP rune to your newly equipped LI, you'll be prompted to reforge it immediately.
  - Remember to apply points to your legacies so that they are as good as those on your old LI.

## Manage Relics and Shards

1. At a Relic Master you can merge relics to get higher level relics and some shards. <sup>3</sup>
2. You can craft relics or buy them at the Auction House.
3. When you have high level relics slotted in your equipped LI, remove them **before** deconstructing if they are good, e.g. tier 6 or higher! Use a relic removal scroll. You can refine relics to obtain shards. <sup>4</sup>
4. Using shards, you can meld specific relics. <sup>5</sup>

## Third Age, Second Age, and First Age - Which is Best?

1. Third Age (TA) items are common. Second Age (SA) and First Age (FA) items are harder to come by.
2. SA and FA weapons statistics are *not* necessarily better than a TA weapon, but they will gather more experience points and you will be able to level up your legacies at a higher level and quicker.
3. If you level up quickly, you will be changing your equipped LI frequently. Therefore, it will not be worth investing in an expensive FA item. Use a TA item, or a SA weapon if you can craft or buy one at a reasonable cost.
4. On the other hand, if you prefer to quest and explore a region thoroughly at a certain level range, it can be worth it to invest in a SA or FA weapon.
5. As a rule of thumb, change your TA item every 5 levels of your character.
6. A SA item can last up to 10 character levels, and still be better or equivalent to a TA item.

## What Next?

When you reach level 90 with your character, it is time to start preparing for your final, endgame LIs. These are called imbued LIs.

Our kinnie Mirveth has prepared a guide to help you understand what you need to do to start creating your awesome final LIs. Please check out the guide!

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<sup>3</sup> However, it becomes more and more expensive to meld. Scrolls exist to increase the critical success of relics merging for 10 minutes.

<sup>4</sup> Merge relics up to tier 6 for refinement purposes. After tier 6, you get less shards from a tier 7 relic than from the number of tier 6 relics you need to meld it.

<sup>5</sup> However, it might be better to save them for end-game. See discussion on Age of LIs.

And remember, there is a wealth of information about legendary items in lotro-wiki, where you can find more detailed guidance on LIs. Take a look at this page when you're ready to delve deeper: [http://lotro-wiki.com/index.php/Legendary\\_Items](http://lotro-wiki.com/index.php/Legendary_Items)